

Filipe Rodrigues

Mobile Developer



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About Me

I'm a Mobile Developer, passionate about building great apps. For me app development is not just about coding, it's about creating an awesome user experience.

Work Experience



Mobile | Flutter Developer

iToorer IE Limited (Remote)
November 2019 to Present Day (3 years, 5 months +)

- Flutter
- Android (Kotlin)



Mobile Software Developer

AngelList Talent (Remote)
December 2018 to August 2019 (9 months)

- Android (Java/Kotlin)



Backend Developer

Thing Pink - Digital & Mobile
June 2017 to November 2018 (1 year, 6 months)

- PHP Developer



Mobile Software Developer

Thing Pink - Digital & Mobile
March 2015 to May 2017 (2 years, 3 months)

- Windows Phone (C#)
- Universal Windows Apps (C#)

Education History

Postgraduate Certificate, Graphics and Multimedia Systems

ISEP - Instituto Superior de Engenharia do Porto
2012 - 2014

Licentiate degree, Computer Science Engineering

ISEP - Instituto Superior de Engenharia do Porto
2006 - 2012

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Languages

Portuguese - Native
English - C2

Spanish - B2
German - A2

Certifications



Programming Mobile Applications for Android Handheld Systems

Coursera Verified Certificates
License: L66FYVFGUS



Zend PHP 5.3 Certified Engineer

Zend Technologies
License: ZEND016867

Technical Skills

- Flutter, Dart, Android, Java, Kotlin, iOS, Swift, Android Studio, Xcode
- .Net, C#, Visual Studio, Asp.net
- SQL, HTML, CSS, Angularjs, Bootstrap, Javascript, PHP, Json
- Git, SVN, Sourcetree,
- MVC, MVVM, MVP

Relevant Skills

- Experience with version control systems such as Git and Agile development methodologies.
- Extensive experience in mobile app development, with a focus on Flutter and Dart programming language.
- Strong knowledge of Android and iOS app development, including familiarity with app store guidelines and requirements.
- Solid grasp of networking and REST Web Services
- Experience with integrating APIs, third-party libraries and SDKs
- Understanding of Flutter state management techniques - BLoC, Cubit, Stacked.
- Understanding of Flutter dependency injection libraries - GetIt.
- Experience with native build tools for iOS and Android - Android Studio, XCode
- Build custom packages in Flutter using the functionalities and APIs already available in native Android and IOS.